Shot	Software/	Type/	Film/	Work Description
	Medium	Input	Project	
			Title	
01	3D Studio	Animation	Bananas in	Created the pool water; simulated using
	Max, Adobe	Production	Pyjamas	reactors- DMCollection(Deformable mesh)
	After Effects	/ VFX	animated	and RBCollection.(Rigid Bodies) Water
		Artist	series	splashes particles created by Pflow in 3D
				Studio Max. Final effects composited in
				After Effects including colour correction.
02	3D Studio		Bananas in	Created the water splashes and soap
	Max, Adobe		Pyjamas	bubbles particles using particle system in
	After Effects		animated	3D Studio Max. Final effects composited in
			series	After Effects including colour correction.
02A	3D Studio		Concept	Created the mud and dust particles using
	Max, Adobe		Pitch	particle system, Stream flow in 3D Studio
	After Effects			Max. Final effects composited in After
				Effects including colour correction.
		-		
02B	3D Studio		Concept	Created the water splashes and ripple
	Max, Adobe		Pitch	effects, Stream flow in 3D Studio Max. Final
	After Effects			effects composited in After Effects
				including colour correction.
02C	3D Studio	-		Created the steam particles using particle
020	Max, Adobe		Bananas in	system in 3D Studio Max. Rigid bodies/
	After Effects		Pyjamas	fracture simulation on smashing bowl
	ATTOL ELIGIS		animated	pieces. Final effects composited in After
			series	Effects including colour correction.
				Encots moluting colour correction.
			l	

02D	3D Studio Max, Adobe After Effects	P ₂	Sananas in Pyjamas nimated eries	Created the Campfire flame by modelling mesh object and adding modifiers. Smoke particles using particle system in 3D Studio Max. Blinking stars created in AfterEffects. Final effects composited in After Effects including colour correction.
02E	3D Studio Max, Adobe After Effects	P ₂	Sananas in Pyjamas nimated eries	Particle Instancing using ParticleFlow; animated geometry to particles, randomness on flapping cycle and wing colour textures to particle instance geometry. Towel simulation using cloth reactor. Final effects composited in After Effects including colour correction.
02F	3D Studio Max, Adobe After Effects		li5 Breakers	Particle Instancing on flying hearts using Particle system. Final effects composited in After Effects including colour correction.
02G	3D Studio Max, Adobe After Effects		li5 Sreakers	Created the bubbles particles using particle system in 3D Studio Max. Final effects composited in After Effects including colour correction.
03	3D Studio Max, Adobe After Effects	P	Bananas in Pyjamas nimated eries	Created the bubbles particles using particle system in 3D Studio Max. Rigged and animated the sparkles on the fish body. Final effects composited in After Effects including colour correction.

04	3D Studio		Created the river water; simulated using
	Max, Adobe		reactors- DMCollection and RBCollection.
	After Effects	Bananas in	Fishing line rigged and simulated using
	Aiter Lifects		
		Pyjamas	Rope reactor. Water splashes particles
		animated	created using particle system in 3D Studio
		series	Max. Final effects composited in After
			Effects including colour correction.
05	3D Studio		Created the lake water; simulated using
	Max, Adobe		reactors- DMCollection and RBCollection.
	After Effects	Bananas in	Water splashes particles created by Pflow
		Pyjamas	in 3D Studio Max. Final effects composited
		animated	in After Effects including colour correction.
		series	
06	3D Studio		Created the fish tank water; using modifiers
	Max, Adobe		in 3D Studio max. Final effects composited
	After Effects	Bananas in	in After Effects including colour correction.
		Pyjamas	
		animated	
		series	
		301103	
06A	3D Studio		Created the snow particles in 3D Studio
	Max, Adobe		max. Final effects composited in After
	After Effects	DACCC	Effects including colour correction.
		RAGGS	

07	3D Studio			Croated the muddy partials using partials
01				Created the muddy particles using particle
	Max, Adobe			system in 3D Studio Max. Final effects
	After Effects			composited in After Effects including colour
		Banar	nas in	correction.
		Pyjam	nas	
08	3D Studio	anima	ated	Created the muddy dripping particles using
	Max, Adobe	series	3	particle system and Pflow in 3D Studio Max.
	After Effects			Final effects composited in After Effects
	Attor Erroots	Banar	nas in	including colour correction.
		Pyjam	nas	melading colour correction.
004	00.01	anima	ated	
08A	3D Studio	series	3	Created the Soil and Dust particles using
	Max, Adobe			particle system in 3D Studio Max. Final
	After Effects	Bottle	eTop	effects composited in After Effects
		Bill ar	-	including colour correction.
		Best	14 1113	
		Friend	4	
08B	3D Studio	Corky		Created the Feathers and Dust particles
	Max, Adobe	anima		using particle system in 3D Studio Max.
	After Effects	series	3	Final effects composited in After Effects
				including colour correction.
		Bottle	Тор	
		Bill ar	nd his	
		Best		
09	3D Studio	Friend	d	Created the water spray particles using
	Max, Adobe	Corky	•	particle system and Pflow in 3D Studio Max.
	After Effects	anima	ated	Glow on robot antenna and eyes in
		series	5	AfterEffects. Final effects composited in
				After Effects including colour correction.
<u> </u>				

10	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series	Created the 2D smell effects using hand keyed/animated masks in After Effects.
10A	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series Bananas in	Created all the Banner cloth simulations for the episode using reactor in 3D Studio Max. Rope on animation.
11	3D Studio Max, Adobe After Effects	Pyjamas animated series	Created Table cloth simulation using reactor in 3D Studio Max. Jigsaw pieces and box simulated using reactors.
12	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series	Created Table cloth simulation using reactor in 3D Studio Max. Jigsaw pieces and box simulated using reactors.
13	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series	Created Marble balls simulation using reactors in 3D Studio Max.
		Bananas in	

14	3D Studio Max, Adobe After Effects	Pyjamas animated series Bananas in	Created Leaves simulation using reactors in 3D Studio Max.
15	3D Studio Max, Adobe After Effects	Pyjamas animated series	Created Table cloth simulation using reactor and morphing in 3D Studio Max. Other props simulated using reactors.
16	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series	Created Net simulation using cloth reactor in 3D Studio Max. Glow on robot antenna and eyes in AfterEffects. Final effects composited in After Effects including colour correction.
17	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series	Created Rope simulation reactor in 3D Studio Max.
18	3D Studio Max, Adobe After Effects	Bananas in Pyjamas animated series	Created Rocks falling simulation reactor in 3D Studio Max.

19	3D Studio	Bananas in	Created Laundry clothes and pulling off
	Max, Adobe	Pyjamas	simulation using reactor and cloth modifier
	After Effects	animated	in 3D Studio Max.
		series	
		Bananas in	
20	3D Studio	Pyjamas	Created Covering cloth over toy simulation
	Max, Adobe	animated	using reactor in 3D Studio Max.
	After Effects	series	
		Bananas in	
		Pyjamas	
		animated	
21	3D Studio	series	Created Plastic bag simulation by animating
21	Max, Adobe		and using reactor in 3D Studio Max.
	After Effects		and using reactor in 3D Studio Max.
	Arter Effects		
		Bananas in	
		Pyjamas	
22	3D Studio	animated	Created Covering cloth over characters
	Max, Adobe	series	simulation using reactor in 3D Studio Max.
	After Effects		Rigged and simulated the plates on cloth.
		Bananas in	
		Pyjamas	
23	3D Studio	animated	Crowd simulation on Bees. Motion clips on
	Max, Adobe	series	random wings flapping.
	After Effects		
		Bananas in	
		Pyjamas	
		animated	

	series	